



Lead Level Artist [Anno] (f/m/d)

Mainz - Full-time - 743999808713302

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Anno is a critically acclaimed and award-winning franchise, offering a rich city-building experience and providing players ample opportunity to create huge metropolises, plan efficient logistics networks, explore and settle new lands and dominate their opponents by diplomacy, trade or warfare.

As Lead Level Artist on Anno, you will be responsible for leading the Level Art team in the development of AAA environments in adherence with the creative vision of the game.

What you will do:

- Inspire, mentor and challenge your team in order to develop both their creative and technical skillset
- Design, prototype and implement stunning game worlds and environments
- Asset briefing, prototyping and final propping of in-game scenes with a focus on mood and environmental storytelling
- Close collaboration with the overall art team and art director
- Work closely with the art director, product owner, designers, and engineers to establish the production pipeline and best practices for the game

What you bring:

- Minimum 5 years experience as an artist in video games, with at least 1 shipped AAA title, plus experience leading and managing an art team
- Excellent communication skills as a leader, collaborator, and mentor
- A keen eye for composition, proportion and sense of scale
- Strong ability to tell stories through level art and propping scenes
- Skilled in creating mood and atmosphere for game environments (lighting, composition etc.)
- Ability to optimize the game world to meet performance requirements
- Fluent in English, both verbally and written
- Excellent communication skills, never afraid to ask questions and to help teammates with answering their own

* Experience with strategy games is a plus

What to send our way:

- Your CV, highlighting your education, experience, and skills
- A cover letter including your earliest starting date, expected salary and why you would like to join us

Please make sure to submit a portfolio of your work with your application. You may do so by providing a link to an online portfolio (preferred), or attaching documents to your resume.

All portfolios must contain a detailed shot breakdown of the work. It must be very clear what you, the applicant, are responsible for in your reel, portfolio, screenshots etc.

The portfolio should contain the following:

- Examples of natural and realistic environments scenes
- Examples of mood and lighting
- Examples of environmental storytelling
- Examples of style variety

Your benefits:

- Relocation Support: We offer financial support in form of a cash allowance and assistance with accommodation search and settle-in support via our relocation partner, for international candidates we offer visa assistance.
- 26 days paid vacation per year. Additionally, you will get half a day off on Christmas Eve and New Year's Eve and approximately 11 bank holidays in the Mainz region.
- Flexible Working Hours: We have core working times between 10:00 AM – 04:00 PM and the distribution of the other hours is up to you.
- Opportunities for growth on your desired career path: Leadership training, workshops, guest speakers from the industry, online Ubisoft learning platform, coaches, Experts and library.
- Company Pension Scheme. We offer an attractive scheme through salary sacrificing in which the employer also matches contributions
- Up to 350€ childcare support per child per month. In addition, we also offer 5 'care for ill children days' per child per year.
- Discounted Games. We regularly order Ubisoft Games for super cheap prices for our employees.
- Gym Subsidy. We contribute 50% (up to a maximum amount of 25€) towards the monthly cost of a gym membership of your choice.
- Monthly Mobility Budget. 80€ per month that can be used on bicycle lease, parking spot rental or public transportation ticket.
- Our Ubisoft Blue Byte Academy offers multiple opportunities for you to discover your full potential and develop yourself in various areas.
- English and German classes for free. Main language in the studio is English.
- Free fresh Fruit, Coffee, Tea and Water. Enjoy fresh fruit and beverages in our office.

We offer a highly motivating challenge for team players interested in showing personal initiative in an innovative and international company. If you are passionate about video

games and would like to join an industry leader - please apply via our career portal.

For further information, please check <https://mainz.ubisoft.com/en/>