



# Senior Gameplay Programmer [Avatar: Frontiers of Pandora] (f/m/d)

**Düsseldorf - Full-time - 743999840667041**

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Avatar: Frontiers of Pandora

As part of Avatar Frontiers of Pandora, you will play an instrumental role in bringing to life the beautiful and dangerous world of Pandora. This is a unique opportunity to keep growing your experience in games while working hand in hand with Disney's creative minds and James Cameron's production company, Lightstorm Entertainment.

What you will do:

- Design, implement, test and document the technical aspects of features for a AAA game on PC & console
- Work together with other international Ubisoft studios
- Work with game designers and fellow programmers to conceptualize and realize the functionality
- Analyze and understand game design to define required features and game systems to be developed
- Development of features within a multi-threaded environment.
- Implement and optimize systems in C++ with designers
- Analyse and understand game design to define requirements for features and game systems to be developed.
- Plan your schedule effectively using AGILE methodology
- Identify and resolve bugs identified by people from other disciplines, the quality control team, and your peers.

What you bring:

- 5+ years of professional experience
- Experience in video game programming
- Experience in mentoring and supporting more junior team members
- Excellent knowledge of C++
- Knowledge of multithreaded development
- Experience in programming robust and efficient code
- Strong ability for analyzing and extending existing code

- Ability to provide solid estimations
- Great interpersonal and communication skills; we integrate directly with teams around the world
- Fluent in English

### Your benefits:

- Relocation Support: We offer financial support in form of a cash allowance and assistance with accommodation search and settle-in support via our relocation partner, for international candidates we offer visa assistance
- Ubisoft Blue Byte Academy: We offer multiple opportunities for you to discover your full potential and develop yourself in various areas. Guest speakers from the industry, workshops and access to our training and development platform
- Discounted Games: Discount on employee game orders & free Ubisoft games on Ubisoft Connect
- Monthly Mobility Budget: 80€ per month that can be used on bicycle lease, parking spot rental or public transportation ticket
- Up To 350€ Childcare Support Per Child Per Month: In addition, we also offer 5 'care for ill children days' per child per year
- Self-study And Training Hours: You have access to our in-house library
- Company Pension Scheme: We offer an attractive scheme through salary sacrificing in which the employer also matches contributions
- Gym Subsidy: We contribute 50% (up to a maximum amount of 25€) towards the monthly cost of a gym membership of your choice
- English And German Classes For Free: Good to know: Our main language in the studio is English
- Flexible Working Hours: We have core working times between 10:00 AM - 04:00 PM and the distribution of the other hours is up to you
- 26 Days Paid Vacation Per Year: Additionally, you will get half a day off on Christmas Eve and New Year's Eve and approximately 11 bank holidays in the Düsseldorf region
- Corporate Benefits Web Portal: With employee discount programs for affiliated retailers, shops and service providers

We offer a highly motivating challenge for team players interested in showing personal initiative in an innovative and international company. If you are passionate about video games and would like to join an industry leader - please apply via our career portal.

For further information, please check <https://duesseldorf.ubisoft.com/en/>.