



Technical Lead [Rainbow Six Siege] (f/m/d)

Mainz - Full-time - 743999927453642

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Rainbow Six Siege is the acclaimed first-person shooter franchise. Inspired by the reality of counter terrorist operatives across the world, Rainbow Six Siege invites players to master the art of destruction. Intense close quarters confrontations, high lethality, tactics, team play, and explosive action are at the center of the experience.

As Technical Lead (f/m/d) you will collaborate closely with the Technical Architects and Producers to implement the technical vision for the project. You will oversee the team's work from a technical perspective to maintain alignment with the technical stakeholders in different teams, as well as to ensure that the business goals are met, while also maintaining the integrity of the creative vision.

What you will do:

- Drive the development and implementation of core tech features.
- Create, prioritize, assign and regularly follow up on tasks and the advancement of the team's work with regards to deliverables.
- Rather than acting as a direct manager for the team members, you will instead be responsible for mentoring and helping them improve their technical skills.
- Represent the team in technical discussions and presentations.
- Organize and lead team meetings.
- Understand the Game Design, as well as the technical, creative and business constraints.
- Anticipate potential technical issues during development and provide solutions to avoid or mitigate them.
- Collaborate with the Developers and Producers to balance new development and bug fixing.
- Work on setting up new technologies during the conception phase and enable the team to lead them to maturity.

What you bring:

- Extensive experience in leading complex technical mandates (Architect or Principal Programmer).
- Hands-on experience with several programming aspects of game development: gameplay, engine, tools and online are especially important.
- Extensive knowledge of C++.

- Awareness of trends, changes and industry standards for video games and programming.
- Familiarity with movements like DevOps and Lean Software Development and their impact on programming, management and leadership.
- Ability to communicate requirements and risk diplomatically and to be assertive when necessary.
- Ideally you have shipped several AAA games.

*Knowledge of Online Services and Golang is a plus

*Experience working with Online infrastructure (AWS, Azure) is a plus

*Experience working on a Live Service game is a plus

*Experience working in CoDev is a plus

What to send our way:

- Your CV, highlighting your education, experience and skills.
- A cover letter including your earliest starting date, expected salary and why you would like to join us.

What we offer:

- Relocation support: We offer financial support in form of a cash allowance and assistance with accommodation search and settle-in support via our relocation partner, for international candidates we offer visa assistance
- Ubisoft Blue Byte Academy: We offer multiple opportunities for you to discover your full potential and develop yourself in various areas. Guest speakers from the industry, workshops, and access to our training and development platform as well as to our in-house library
- Discounted and free games: Discount on employee game orders & free Ubisoft games on Ubisoft Connect
- Hybrid work model: Provides the flexibility to combine working from the studio and your home within Germany
- Monthly Mobility Budget: 80€ per month that can be used on bicycle lease, parking spot rental or public transportation ticket
- Up to 350€ childcare support per child per month
- Company Pension Scheme: We offer an attractive company pension scheme
- Gym subsidy: We contribute 50% (up to a maximum amount of 25€) towards the monthly cost of a gym membership of your choice
- English and German online lessons for free: Good to know: Our main language in the studio is English
- 26 days paid vacation per year
- Corporate Benefits web portal: Employee discount program for affiliated retailers, shops, and service providers

Ubisoft offers the same job opportunities to all, without any distinction of gender, ethnicity, religion, sexual orientation, social status, disability, or age. Ubisoft ensures the development

of an inclusive work environment which mirrors the diversity of our players' community.

For further information, please check <https://bluebyte.ubisoft.com/en/studios/>