



Team Lead Level Designer [Beyond Good And Evil 2] (f/m/d)

Mainz - Full-time - 743999948760466

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Beyond Good And Evil 2 is an action-adventure sci-fi RPG set in the same universe as Ubisoft's original cult classic. You can now join our crew at Ubisoft Mainz to help us shape this amazing project with cutting edge graphics.

The Team Lead Level Designer has a solid knowledge of the history and content of the project he is working on. He puts his skills in setup and technical knowledge at the disposal of the project. The Team Lead Level Designer supports the Lead Level Designer in the daily management and monitoring of the team.

What you will do:

- Contribute to the creation and updating of Level Design documentation: guidelines, paper plans (optional in-game activities), mission briefs.
- Have ownership on some major topics (such as: creation of guidelines and LD prototypes for specific gameplay situations)
- Implementing level design elements in the game
- Keeping an eye on technology and testing new solutions
- Keep up to date on what's going on in the video game world
- Prioritize, organize and coordinate the daily tasks of the team to ensure deadlines and quality are maintained

What you bring:

- Minimum 5 years experience on an AAA online and/or open world game as a Level Designer
- Participation in at least one complete game production
- No minimum experience required in team management
- Production management tools: JIRA, Confluence, Perforce
- Ability to translate a creative vision into game systems
- Oral and written communication & good organization
- Team spirit, autonomy, strength of conviction
- Good level of English (oral and written)

What to send our way:

- Your CV, highlighting your education, experience, and skills
- A cover letter including your earliest starting date, expected salary and why you would like to join us
- It is required that you submit a portfolio of your work with your application. You may do so by providing a link to an online portfolio (preferred) or attaching documents to your resume

Your benefits:

- Relocation Support: We offer financial support in form of a cash allowance and assistance with accommodation search and settle-in support via our relocation partner, for international candidates we offer visa assistance
- Ubisoft Blue Byte Academy: We offer multiple opportunities for you to discover your full potential and develop yourself in various areas. Guest speakers from the industry, workshops and access to our training and development platform
- Discounted Games: Discount on employee game orders & free Ubisoft games on Ubisoft Connect
- Monthly Mobility Budget: 80€ per month that can be used on bicycle lease, parking spot rental or public transportation ticket
- Up To 350€ Childcare Support Per Child Per Month: In addition, we also offer 5 'care for ill children days' per child per year
- Self-study And Training Hours: You have access to our in-house library
- Company Pension Scheme
- Gym Subsidy: We contribute 50% (up to a maximum amount of 25€) towards the monthly cost of a gym membership of your choice
- Hybrid Work Model: Provides the flexibility to combine working from the studio and your home within Germany
- 26 Days Paid Vacation Per Year: Additionally, you will get half a day off on Christmas Eve and New Year's Eve and approximately 11 bank holidays
- Corporate Benefits Web Portal: With employee discount programs for affiliated retailers, shops and service providers

We offer a highly motivating challenge for team players interested in showing personal initiative in an innovative and international company. If you are passionate about video games and would like to join an industry leader - please apply via our career portal.

For further information, please check <https://mainz.ubisoft.com/en/>