



UI Artist [Unannounced Project] (f/m/d)

Berlin - Full-time - 743999990623691

Apply Now:

<https://jobs.smartrecruiters.com/Ubisoft2/743999990623691-ui-artist-unannounced-project-f-m-d?oga=true>

The UI Artist will be working closely with the UI Art Director and UX Director to design the look and feel of the User Interface in our games as well as helping to establish the usability strategies. Additionally, the UI Artist, will be eventually responsible for conceptualization, creation and implementation of art assets.

What you will do:

- Translate high-level gameplay and UX ideas into visually functional UI designs.
- Deliver and implement high quality UI art in line with the UI art direction and compliant with the accessibility guidelines.
- Define usability strategies and create compelling visual UI through prototyping, wireframes, graphics and animation.
- Communicate ideas and concepts with stakeholders and teams, both locally and internationally.
- Create engaging UI animations that drive player's attention and offer guidance.

What you bring:

- Has experience working in the game industry as a UI Artist and understands game production constraints
- Experienced working with multi-disciplinary teams
- Skilled with visual communication (graphic design, iconography, typography, animation)
- Proficiency in conceptualizing, presenting, and executing ideas
- Technical and artistic problem solving
- An understanding of the fundamentals of user experience and accessibility approach
- A good knowledge of the full pipeline for getting UI assets into a game engine
- Expertise in creating multiplatform compatible UI assets
- Have a strong understanding of Photoshop and Illustrator
- Pro-activity, self-motivation, and organization

What to send our way:

- Your CV, highlighting your education, experience and skills

- A cover letter including your earliest starting date, expected salary and why you would like to join us
- Please provide a portfolio with examples of your previous work/projects - be sure to check the link is working when applying

What we offer:

- Relocation support: We offer financial support in form of a cash allowance and assistance with accommodation search and settle-in support via our relocation partner, for international candidates we offer visa assistance
- Ubisoft Blue Byte Academy: We offer multiple opportunities for you to discover your full potential and develop yourself in various areas. Guest speakers from the industry, workshops, and access to our training and development platform as well as to our in-house library
- Discounted and free games: Discount on employee game orders & free Ubisoft games on Ubisoft Connect
- Hybrid work model: Provides the flexibility to combine working from the studio and your home within Germany
- Monthly Mobility Budget: 80€ per month that can be used on bicycle lease, parking spot rental or public transportation ticket
- Up to 350€ childcare support per child per month
- Company Pension Scheme: We offer an attractive company pension scheme
- Gym subsidy: We contribute 50% (up to a maximum amount of 25€) towards the monthly cost of a gym membership of your choice
- English and German online lessons for free: Good to know: Our main language in the studio is English
- 26 days paid vacation per year
- Corporate Benefits web portal: Employee discount program for affiliated retailers, shops, and service providers

Ubisoft offers the same job opportunities to all, without any distinction of gender, ethnicity, religion, sexual orientation, social status, disability, or age. Ubisoft ensures the development of an inclusive work environment which mirrors the diversity of our players' community.

For further information, please check <https://berlin.ubisoft.com/en/>.