Lead C++ UI Programmer [Rainbow Six Siege] (f/m/d)

Düsseldorf - Full-time - 744000002703650

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Rainbow Six Siege
Rainbow Six Siege is the acclaimed first-person shooter franchise. Inspired by the reality of counter terrorist operatives across the world, Rainbow Six Siege invites players to master the art of destruction. Intense close quarters confrontations, high lethality, tactics, team play, and explosive action are at the center of the experience.

What you will do:

You will be working with our UI implementation team in laying the foundation and architecture of the user interface for our online systems. Your systems should be cleanly designed, favor simplicity, and be flexible enough to allow for future expansion.

You will be working as a part of our feature teams, specifically focusing on the ingame Shop and other features related to Monetization within Rainbow Six Siege.

- Collaborate with artists and designers in delivering world-class user interface systems.
- Mentor, grow and lead the other UI programmers within the Shop team.
- Work on User Interface features from conception to final implementation.
- Improve and extend existing game UI and UI framework.
- Collaborate with architects, technical leads and other teams working on Rainbow Six Siege around the world.

What you bring:

- Master or Bachelor degree in (Applied) Computer Science or similar qualifications with a strong technical background.
- 5+ years of professional software development experience.
- Strong C++ skills.
- Leadership experience as team lead or people manager.
- Good understanding of the MVVM paradigm.
- Good understanding of modern Software Engineering.
- Excellent communication skills, and desire to work as a team-player.

- Self-direction and motivation.
- Fluent in English.
- You are open to relocate to Düsseldorf, Germany.

* A strong interest in the video game industry is a plus

What we offer:

- Relocation support: We offer financial support in form of a cash allowance and assistance with accommodation search and settle-in support via our relocation partner, for international candidates we offer visa assistance
- Ubisoft Blue Byte Academy: We offer multiple opportunities for you to discover your full potential and develop yourself in various areas. Guest speakers from the industry, workshops, and access to our training and development platform as well as to our in-house library
- Discounted and free games: Discount on employee game orders & free Ubisoft games on Ubisoft Connect
- Hybrid work model: Provides the flexibility to combine working from the studio and your home within Germany
- Monthly Mobility Budget: 80€ per month that can be used on bicycle lease, parking spot rental or public transportation ticket
- Up to 350€ childcare support per child per month
- Company Pension Scheme: We offer an attractive company pension scheme
- Gym subsidy: We contribute 50% (up to a maximum amount of 25€) towards the monthly cost of a gym membership of your choice
- English and German online lessons for free: Good to know: Our main language in the studio is English
- 26 days paid vacation per year
- Corporate Benefits web portal: Employee discount program for affiliated retailers, shops, and service providers

Ubisoft offers the same job opportunities to all, without any distinction of gender, ethnicity, religion, sexual orientation, social status, disability, or age. Ubisoft ensures the development of an inclusive work environment which mirrors the diversity of our players' community.

For further information, please check https://bluebyte.ubisoft.com/en/studios/