



# Lead C++ Online Programmer [Rainbow Six Siege] (f/m/d)

**Berlin - Full-time - 744000032426323**

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Rainbow Six Siege is the acclaimed first-person shooter franchise. Inspired by the reality of counter terrorist operatives across the world, Rainbow Six Siege invites players to master the art of destruction. Intense close quarters confrontations, high lethality, tactics, team play, and explosive action are at the center of the experience

As Lead C++ Online Programmer (f/m/d) you will collaborate closely with the Online Team Leads in multiple studios (including in Montreal, Germany and Shanghai) and Producers to implement the technical vision for the project. You will oversee the team's work from a technical perspective to maintain alignment with the technical stakeholders in different teams, as well as to ensure that the business goals are met, while also maintaining the integrity of the creative vision.

## What you will do:

- Oversee the design and development of online solutions to enrich our players gaming experience.
- Advise the technical design, de-risk and follow up on implementation, to contribute to an efficient and maintainable code at a high level of quality. Keep technical constraints in mind and make creative ideas happen.
- Anticipate potential technical issues and drive creating solutions to avoid or mitigate them.
- Mentor and manage your team and other online programmers, set them up for growth and success.
- You are ready to be hands-on if acceleration of the team is needed.

## What you bring:

- 6+ years of professional experience in developing and optimizing online systems.
- 3+ years of professional experience in leading a team, growing and mentoring others.
- Extensive knowledge of C++.
- Ideally additional knowledge of Golang and Kubernetes.
- Ability to communicate requirements and risks diplomatically and to be assertive when necessary. Adapting the level of information towards your listener.

- Analytical and creative problem-solving skills and an aptitude for learning new technologies.
- Focus on efficiency, code quality and user experience.
- Excellent verbal and written communication skills in English (our studio language is English).
- Passion for video games and technology.
- Ideally you have shipped several AAA games.

### What we offer:

- Relocation support: We offer financial support in form of a cash allowance and assistance with accommodation search and settle-in support via our relocation partner, for international candidates we offer visa assistance
- Ubisoft Blue Byte Academy: We offer multiple opportunities for you to discover your full potential and develop yourself in various areas. Guest speakers from the industry, workshops, and access to our training and development platform as well as to our in-house library
- Discounted and free games: Discount on employee game orders & free Ubisoft games on Ubisoft Connect
- Hybrid work model: Provides the flexibility to combine working from the studio and your home within Germany
- Monthly Mobility Budget: 80€ per month that can be used on bicycle lease, parking spot rental or public transportation ticket
- Up to 350€ childcare support per child per month
- Company Pension Scheme: We offer an attractive company pension scheme
- Gym subsidy: We contribute 50% (up to a maximum amount of 25€) towards the monthly cost of a gym membership of your choice
- English and German online lessons for free: Good to know: Our main language in the studio is English
- 26 days paid vacation per year
- Corporate Benefits web portal: Employee discount program for affiliated retailers, shops, and service providers

Ubisoft offers the same job opportunities to all, without any distinction of gender, ethnicity, religion, sexual orientation, social status, disability, or age. Ubisoft ensures the development of an inclusive work environment which mirrors the diversity of our players' community.

For further information, please check <https://bluebyte.ubisoft.com/en/studios/>